FS-2000B-CB
FEBSS HydraSim® Basic Kit
-- Coyote Brown Color--
NSN: 6910-01-623-8532

FS-2000B-BL
FEBSS HydraSim® Basic Kit
-- Black Color --
NSN: 6910-01-623-8530

1– MultiSim® Injury Fabrication Kit
FS-1005

2– Simulaid Simulation Blood Packets
No. 225

1– 3 gallon refill tank
FS-1004

1– Re-chargeable Battery Pack
FS-1002

1– Battery Charger

1– FEBSS HydraSim® Remote Control Transmitters

1– HydraSim® Field Pack
FS-2003-BL
FEBSS HydraSim® Deluxe Kit

The HydraSim® Deluxe Kit includes all items in the HydraSim® Basic Kit plus these additional items.

- 2–SOF-T Tourniquets
  OP-SOF-T

- 2–Emergency Trauma Dressings
  OP-FCP-05

- 2–QuikClot Combat Gauze moulage Trainer
  OP-170

- 1–ACU Simulation Blouse
  FS-1006

- 1–ACU Simulation Trouser
  FS-1007

- 1–Storm Case
  IM2750-00000
FEBSS HydraSim® SP System

FS-2500-CB
FEBSS HydraSim® SP System
-- Coyote Brown Color--

FS-2500-BL
FEBSS HydraSim® SP System
-- Black Color --

1–Packable GSW to the thigh
T3M010

2–Simulaid Simulation Blood Packets
No. 225

1– 3 gallon refill tank
FS-1004

1– Re-chargeable Battery Pack
1– Battery Charger
FS-1002

1– HydraSim® Field Pack
FS-2003-BL
Additional Techline Trauma “Plug and Play” Bleeding Injuries

1–Packable GSW to the Groin
T3M055

1–Packable GSW to the Groin
T3M055

1–Packable Multiple GSW to the abdomen
T3M901

1–Packable GSW to the thigh
T3M010

1–GSW to Bicep
T3M908
Getting Started

Charge the HydraSim® Battery

Connect the battery to charger – the indicator light will change from orange to red in about 30 seconds. Do not allow the battery to charge on concrete. EU and UK adapters available.

- A red indicator light shows that the battery is charging. Charging time ranges from 4 hours to 5 hours depending on the battery’s voltage level.

- The indicator light will blink from orange to green showing that the battery is almost fully charged.

- A green indicator light shows that the battery is fully charged. Keep the battery connected to the charger when not in use. This will ensure that the battery is always fully charged.
To increase realism, the arterial control system within the HydraSim® and HydraSim® SP pulsates at approximately 60 pulses per minute. If bleeding continues the pulsation rate will increase to nearly 200 pulses per minute to simulate the body compensating for blood loss.

If the system is accidentally activated, the HydraSim® will automatically shut down after approximately 20 minutes to conserve power. To reset, disconnect and reconnect the battery to the HydraSim®.

To conserve power, the HydraSim® will shut down after approximately 8 hours without use. To reset, disconnect and reconnect the battery from the power cord of the Control Pack.

Unzip the HydraSim® and connect the battery to the power cord.

Carefully place the battery inside the battery pocket and close the flap.

**Helpful Hints: The battery can be used for approximately 8hrs of intermittent use.**
Assigning an additional FEBSS™ transmitter to the HydraSim®

Each HydraSim® has the capability of having multiple transmitters assigned at one time.

All HydraSim® transmitters supplied from Skedco are already assigned to the corresponding system. To assign additional begin by unzipping the top flap and connecting the FEBSS™ battery to the power cord. Unzip the interior bag. A yellow light will blink when the battery is connected.

FEBSS™ Wireless Transmitter:

Each HydraSim® output line is color coded to correspond with the FEBSS Transmitter.

- **White** = Venous
- **Orange** = Arterial (Non-functional in Single Port)
- **Yellow** = Arterial
- **Red** = All Off

- Carefully remove the small screw from the exposed receiver panel within the control pack and insert a medium sized paperclip into the hole and quickly release. This will cause a red light to continuously blink within the center hole of the receiver module.

- Once the red light is continually blinking, press any button on the new transmitter.

- Again, insert the medium sized paperclip into the hole and quickly release. This will cause the red blinking light to turn off completely.

- The additional transmitter is now assigned. Insert the small screw back into the receiver panel to prevent moisture from entering the control module.
Removing a FEBSS Transmitter from the HydraSim®

• To remove a transmitter from operating the HydraSim® SP, insert a medium sized paperclip into the hole on the back of the transmitter marked “ADD” and quickly release. A LED will blink when the button is released.

• Next, push all of the buttons on the transmitter. This will assign the functionality of each button on the transmitter. Once all of the buttons have been pressed, insert the paperclip into the hole on the back of the transmitter marked “ADD” and quickly release. This will cause the LED to stop blinking. The LED will also stop blinking automatically after 17 seconds.

• The transmitter has now been removed from the control pack. To assign the transmitter, please reference the section marked “Assigning additional transmitters to the HydraSim®.”
Using the Refill Tank:

Remove the pump assembly from the refill tank by turning it counterclockwise.

Remove the refill tank from the Field Pack and fill with cold water to the MAX FILL LINE. Never use flammable, caustic, or corrosive (i.e., acids, chlorines, and bleach), heated or self-heated fluids with this refill tank.

Add roughly half of the Simulaids Blood Powder to the full refill tank – using less of the powder will lighten the color of the simulation blood but it will be easier to wash out of the garment. Add 1/4 cup of dish soap (preferably Dawn® dish soap) to improve laundering.

Screw the pump assembly back into the tank by turning it clockwise. Firmly hand tighten. Place the refill tank back into the Field Pack and close the bag. Shake the tank from side to side for one minute in order to completely mix the blood powder.

Place the Refill Tank into the Field Pack and close the pack.

**Helpful Hint:** To help in the laundering process, add ¼ cup of dish soap to the refill tank once the simulation blood is mixed – this may cause irritation if exposed to the eyes or mouth.
Pressurize the Refill Tank:

To operate the pump, unlock the pump handle by turning it counter-clockwise. Be careful not to loosen the pump from the tank.

To create pressure, pump the handle 20-30 times or until pressure release is heard from the pressure governor. As the fluid level goes down, additional compressions of the pump handle will be needed to maintain fluid movement. Lock the pump handle back into the pump assembly when finished by turning the handle clockwise.

**WARNING!!!** To prevent ejected pump assembly and/or solution from striking or injuring you, never stand with your face or body directly over the top of the tank when pumping or loosening the pump. Always depressurize the refill tank before removing the pump handle: Turn yellow knob on the tank body untill all the air pressure is gone.
Filling the HydraSim®

- Pressurize the Refill Tank.

- Connect the color coded BLUE refill coupling insert to the color coded blue refill port - simulated blood will flow into the HydraSim® as long as the Refill Tank is pressurized and connected to the HydraSim®.

- The HydraSim® will expand with fluid and become firm to the touch when it is full. Filling should take less than two minutes.

**WARNING: DO NOT LEAVE THE HYDRASIM UNATTENDED WHILE FILLING.**

- Once the HydraSim® is full and firm to the touch hold the HydraSim® upright and while still connected to the refill tank, twist the yellow knob on the tank body to release the pressure within the tank. When all the pressure has been released, slightly squeeze the upright system to bleed all the air out of the system. When finished, disconnect the refill tank and ensure that the yellow knob is closed.

- Removing the air from the HydraSim® allows the system to operate in all positions. Failure to remove the air may result in poor performance during simulations.

- Shake the HydraSim® to ensure that all of the air has been bled from the system. If you continue to hear noticeable fluid movement inside the system repeat the previous steps.
Live Casualty Simulation:

During live casualty simulation, it’s recommended that the live simulated casualty operate the HydraSim®. This allows the casualty to control the amount of pressure applied to their simulated wounds during the training exercise. If dressings and tourniquets are too loose during application, the casualty has the ability to keep their simulated wounds bleeding. This forces the caregiver to continue to treat visible wounds. If dressings and tourniquets have enough pressure on the wounds during application, the casualty has the ability to stop the wounds from bleeding using the transmitter. The live simulated casualty can conceal the HydraSim® remote transmitters in a pocket or attach the transmitter to their clothing using the attachment loop.
Mannequin Casualty Simulation

The HydraSim® has the capability of attaching to multiple simulation mannequins allowing the user to “recycle” training equipment they already have. The HydraSim® is worn by live simulated casualties and mannequin simulated casualties in the same manner. The blood lines are routed underneath the mannequin’s clothing and connected to a series of predetermined injuries. MultiSim® Fabricated Injuries can be applied to training mannequins in the same manner as live simulated casualties. The user is responsible for remotely activating and deactivating bleeding wounds during the simulation exercise. Skedco also offers a mannequin modification and repair kit in order to retrofit hollow mannequin simulators. Contact Skedco for more information.
Maintenance Guidelines

Battery Maintenance
Disconnect the HydraSim® battery and recharge after each use.
**Keep the battery connected to the charger at all times when not in use. Failure to do so may result in damage to the battery.**

HydraSim® Transmitter Battery Replacement Maintenance
The HydraSim® transmitter utilizes a standard CR2032 lithium button cell. In normal use, it will provide 1 to 2 years of operation. Access for replacement is accomplished by gently prying apart the two halves of the Keyfob at the seam (fingernails or a coin will do). Once the unit is open, remove the battery by sliding it out from beneath the retainer. There may be the risk of explosion if the battery is replaced by the wrong type. Replace it with the same type of battery while observing the polarity shown in the adjacent figure.

Monthly Maintenance: Flushing the HydraSim®
- Empty the Refill Tank and wash with warm water. A long brush may be used to scrub the simulation blood residue off of the bottom of the tank.
- Once completed, fill the Refill Tank to the fill line with warm water and ensure that no simulation blood remains in the tank.
  (**1 cup of lemon juice/gallon of water can be used to clean the HydraSim®)**
- Connect the battery to the HydraSim®.
- Fill the HydraSim® with clean, warm water.
- Connect an elbow insert to each of the bleeding output ports ensuring that the fluid will exit into a sink or bucket.
- Activate the bladder bag via the control pack using the corresponding buttons on the remote transmitter.
- Continue the previous steps until the entire contents of the Refill Tank have been flushed through the HydraSim®.
- Deactivate HydraSim® and unplug the battery.

Warranty:  SKEDCO INC. products are designed to last and we stand behind our two year factory warranty. However, any tampering or activity outside the instructed use will void the warranty for this product. Normal wear and tear is taken into account regarding our warranty. Items and situations not covered include: Discolorations and staining, rips or tears of external equipment, and batteries.

Receive a FREE “Sked In, Man Out” T-Shirt by registering your HydraSim at:  
"This pain that you hear in someone’s voice when they’re hit and disbelief… You just didn’t want to hear anyone scream anymore. That was the big difference between training and the reality."

SGT Keni Thomas
U.S. Army Ranger
Operation Gothic Serpent
October 3, 1993
Mogadishu, Somalia